

#futr

# Future Everything 2011

Art. Music. Ideas.  
11 – 14 May, Manchester UK  
[Futureeverything.org](http://Futureeverything.org)



**The UK's leading festival of digital culture brings you live music, art premieres, inspiring talks, club nights, events and more.**

**OurTravel  
Festival Navigator**

Share up-to-date travel information on road, rail and buses, and hear from other festival-goers about the best ways to negotiate the events and the city. see p12 for further details [ourtravel.org.uk](http://ourtravel.org.uk)

**Planning your  
FutureEverything**

FutureEverything opens on Wed 11 May. The conference is on Thu 12 and Fri 13 May. A free day of events including *Handmade* is on Sat 14 May. Music and Showcase events run throughout the weekend. The Art exhibition continues to 22 May.

**Festival Venues**

The Art and Conference Hub is Four Piccadilly Place. The Music and Showcase Hub is Umbro Design Studio. *Handmade* is at Victoria Baths. Music events are various venues.

**The FutureEverything Conference remains the best place to encounter the latest ideas from leading figures at the interface of art and technology. In the city centre for 2011, FutureEverything transforms Four Piccadilly Place and Umbro Design Studio into festival Hubs, with other venues across the city.**

# Contents

## Award 04 — 05

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Recognising outstanding achievement for innovation in art, society and technology, three projects are shortlisted for the second FutureEverything Award.

## Art 06 — 12

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Looking through a telescope over the city, reality blurs with fiction in a world premiere from Me and The Machine. Your brainwaves make the picture in Marcos Lutyens' data art. *Handmade* is a showcase of craft and digital artistry including MzTEK and Fab Lab at Victoria Baths, and data comes alive in *The Data Dimension*, our main exhibition theme for 2011.

## Conference 13 — 18

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Open Data is shifting the digital landscape just as social media did previously. Join the digital debate at the FutureEverything Conference. Discussions include gamification in urban environments, emotional computing and the internet of things, brought to you by forward thinkers such as Bill Thompson, Sue Thomas, James Bridle and Meg Pickard.

## Showcase 19 — 21

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From ping pong club nights to fanzine exhibitions, this is the place to discover the genres, artforms and stars of tomorrow.

## Music 22 — 25

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Saluting musical pioneers and ground-breaking talent, our gigs across the city include Steve Reich, Warpaint and Black Heart Procession. Live movie soundtracks at RNCM come from Radio 1's Rob da Bank (*King Kong*, 1933) and 65daysofstatic (*Silent Running*, 1972), and our festival-long music hub is at the Umbro Design Studio in Manchester's Northern Quarter.

## Map/Timetable/Festival info 26 — 27

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# The FutureEverything Award 2011

**An international prize to recognise the most inspirational art, design and social innovation.**

It celebrates creative projects in any medium which offer a new and unique way to experience or see the world and help bring the future into the present. The winner of the inaugural Award was the EyeWriter [eyewriter.org](http://eyewriter.org)

Award Presentation; 4pm, Friday 13 May. This year's award will be presented in a special gala event. Sir Richard Leese, Leader of Manchester City Council, will present the winner with a £10,000 cash prize and the coveted FutureEverything trophy.



## The shortlist for 2011

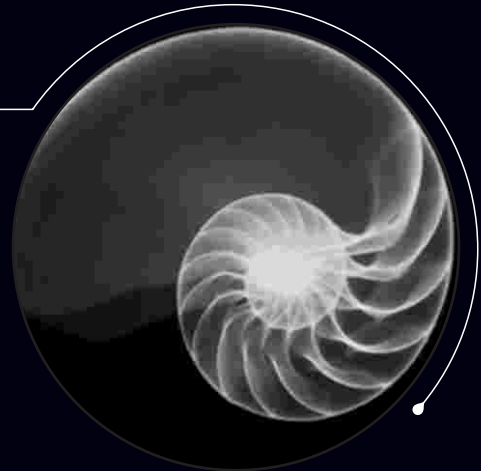


### **DIY City ~ John Geraci**

DIY city is a way for tech innovators to apply their web know-how to making cities work better. Developed by John Geraci, the website and community took off and found a worldwide audience of programmers, entrepreneurs, urban planners and city workers, all collectively exploring how they can help rethink and reinvent their cities.

### **Interior Design ~ Robin Fox**

*Interior Design: Music for the Bionic Ear* is a pioneering project in music composition involving the creation of new musical works tailored specifically for the current implementation of cochlear implant software and hardware. With implications well beyond the making of music just for implant recipients, the project aims to create concert environments where new music can be appreciated by implant users and hearing people alike.



### **Macon Money ~ Area/Code**

A city-wide social game bringing together residents in the city of Macon, GA, using a real-world local currency designed to address the issue of segregation. Tens of thousands of US dollars' worth of *Macon Money* has been printed up and to earn this currency players cash in 'bonds' that have been distributed to residents of Macon. The catch is that each player gets just half a bond and to turn it in must find a person holding a matching half.

Full details for all three shortlisted projects are online at [futureeverything.org](http://futureeverything.org)

# Art

Artists, designers, technologists and tinkerers converge to present inspiring creative works spanning art, technology and social ideas. Artists' responses to the immaterial world of data is explored in the main exhibition, *The Data Dimension*. Experience a sneak preview of 'the YouTube movie', an unforgettable interactive performance, and an eclectic fusion of hackers and crafting in *Handmade*. The Art and Conference Hub is Four Piccadilly Place.

## ***On Ways To Disappear Without Leaving A Trace*** Me and The Machine

WORLD  
PREMIERE

11-14 May, 10am-8pm, Four Piccadilly Place  
Free, booking essential, see website for details.

Interactive performance for one person at a time. A telescope looking through a window high above the city reveals a cinematic plot unfolding before your eyes.



## ***Show & Tell for Sendai***

Sat 13 May, 4pm, Cornerhouse  
Free, no booking required

A taste of what's happening in visual arts and digital design across the city. Presented in celebration of the creative energy of the city of Sendai, Japan, and its links with Manchester. A collaboration with Cornerhouse.

## ***Life In A Day*** (12A)

PREVIEW

14 May, 6pm, Cornerhouse  
£7.50 / £5.50 / Box Office: 0161 2001500

On 24 July 2010, thousands of people uploaded videos of their lives to YouTube. The resulting feature film, directed by Kevin MacDonald, shows an emotive User Generated Content snapshot of life on Earth.



## Art

### ***The Data Dimension***

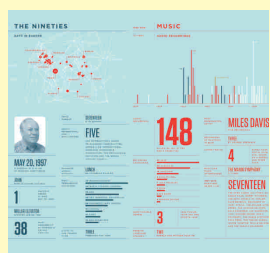
Exhibition; 11 – 22 May / 12 – 8pm daily / Four Piccadilly Place / Free

**Data is the evidence, the trace of everything that has passed, and it is changing our future. Making data come alive, designers and artists visualise the invisible layer of complex data that surrounds our daily lives. Designers and artists consider new ways of seeing and how these can change us.**

#### ***Annual Reports***

Nicolas Feltron  
feltron.com

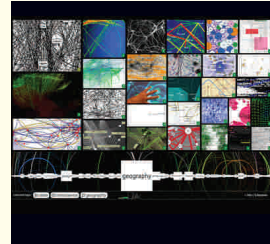
Nicolas Feltron transforms the minutiae of his daily interactions into graphic design, expanding from the obsessive to illuminate the profound. Simple, clever and often very moving.



#### ***reMap***

Bestiario  
bestiario.org

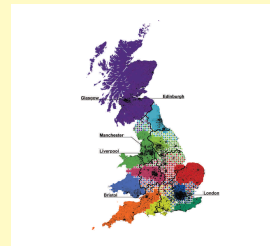
A kaleidoscopic visualisation of visualisations, using an innovative semantic search engine for artists, scientists, humanists and gallery visitors to navigate the rich database of Manuel Lima's visualcomplexity.com



#### ***Borderline***

MIT Senseable Cities Lab  
senseable.mit.edu

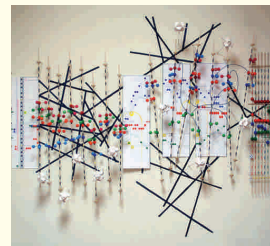
Does Wales really exist? Do regional boundaries defined by governments respect the more natural ways that people interact across space? Borderline redraws the map of Great Britain.



#### ***A Duet of Blizzards and Hurricane Noel II***

Nathalie Miebach  
nathaliemiebach.com

Gathering weather observations using very simple data-collecting devices, Miebach translates them into woven sculptures and wall pieces that function both as musical scores and weather almanacs.

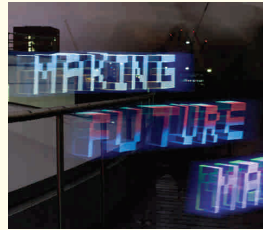


## Art

### **Making Future Magic: iPad light painting and Media Surfaces: The Journey**

Berg London / Timo Arnall  
& Dentsu London  
dentsulondon.com

iPad light painting creates three-dimensional forms in light through stop-frame animation, and Media Surfaces re-imagines screens and surfaces in a train station in imaginative ways.



### **Wilderness Downtown** Chris Milk & Aaron Koblin thewildernessdown town.com

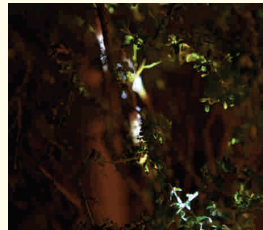
A music video for the Arcade Fire song *We Used To Wait* becomes an interactive art project that packs an emotional punch. By submitting postcode data, visitors see their childhood streets come alive.



### **Lit Tree** Elliot Woods kimchiandchips.com

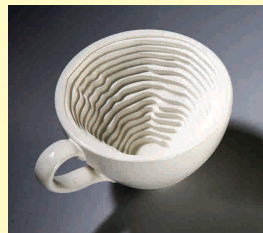
Cornerhouse Micro Commission,  
supported by Paul Hamlyn Foundation  
cornerhouse.org/mico

A small potted tree has a perpetual conversation with the visitors of a gallery space through video projection, Kinect tracking and volumetric light patterns using leaves as voxels (3D pixels).



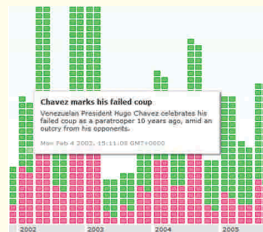
### **Form Follows Data** Iohanna Pani iohidesign.carbon made.com

A data sculpture project based on the exploration of the formal language of personal statistic data; our bodies, habits and environment embedded in everyday objects.



### **Various Projects** BBC Data Art backstage.bbc.co.uk/ data\_art/index.php

Blurring the boundary between art and information, Data Art grows interest in a media area of increasing public importance. Experience a variety of projects offering glimpses into the future of television and search.





## Art

### **Food of Art**

Nadeem Haidary  
nadeemhaidary.com

Twelve still life Masterpieces are analysed for their nutritional content, breaking down food values from Frans Snyders' 39,851 calorie feast to Vincent Van Gogh's four meagre onions.



### **Hit Counter**

Zach Gage  
stfj.net

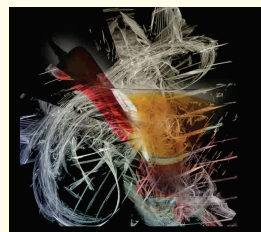
A witty analogue take on digital metrics in physical space, Hit Counter is an interactive piece which narcissistically counts its own visitors and proudly presents this number as the art work itself.



### **Absolut FlavourCollider**

Marcos Luytens

An installation that uses a Neurosky EEG headset to project visitor's personal brain wave activity into a spectacular lighting display and interactive sculpture articulating the emotional state of people indulging in the Absolut experience.



### **EcoCaching**

Tapio Mäkela

12-14 May  
12-8pm daily, Free  
Four Piccadilly Place

An artistic locative game, where players search and create boxes called ecocaches hidden across Manchester according to GPS location and some hints. Each box contains a task related with the local environment.  
ecocaching.net



### **All The World's A Screen**

Paul Sermon & Charlotte Gould

Friday 13 May  
12-6pm / Free  
UMBRO Design Studio

Audiences in Manchester and Pobleneu in Barcelona will be joined together on screen in a telematic artwork, creating their own interactive generative cinema experience complete with sets, costumes and props.



## Art

### **Remember Me & Remember Us**

TOTeM  
talesofthings.com

Mon – Sat 10am-6pm  
Sun 12-5pm / Free  
Oxfam Emporium  
and Oxfam Originals

'Let go' of the memories of your favourite things by attaching YouTube or Audioboo clips on to objects in the Oxfam Emporium, and moments later in Oxfam Originals people will 'pick up' your memory when it is re-associated with another 'thing' that they choose buy.

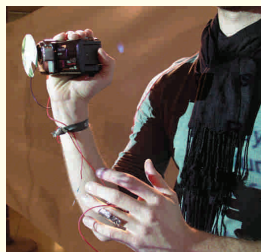


### **Switch Circuit**

blankspacemcr.org

7 – 21 May  
Mon, Wed, Thurs & Fri:  
1-7pm  
Tues: 1-9pm  
Sat & Sun: 11am-4pm  
Blankspace  
Free

Vibrant Manchester artists and curators Blank Media Collective are opening the doors to their gallery space, and engaging audiences to trigger a new exhibition.



### **Breathe Residency: Yu-Chen Wang**

chinese-arts-centre.org

Open Studio  
11 – 14 May  
Tues - Sat: 10am - 5pm  
Chinese Arts Centre  
Free

Linking directly to Manchester's industrial past and contemporary urban landscape, Yu-Chen's practice explores the notion of representation, distortion and transformation.



### **100 Objects of Hulme Exhibition**

zion100.ning.com

11 – 28 May  
Mon - Fri: 5 - 9pm  
Sat: 9am - 4pm  
Zion Arts Centre  
Free

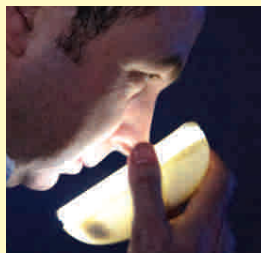
MMU students and Hulme residents have come up with 100 objects that represent every aspect of local culture over the last hundred years.



### **iShed Presentations**

11-14 May  
Four Piccadilly Place  
12-8pm daily / Free

A showcase of works emerging from the petridish of innovation at Bristol's iShed. What are the unique characteristics of scent perception and how can voices create new interactive experiences?



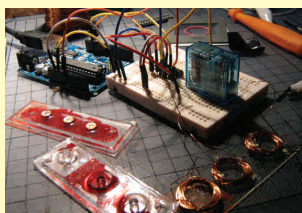
## Art

### Handmade

Sat 14 May  
Victoria Baths  
10am-4pm  
Free, workshop  
booking via website

**A new maker community is emerging, connecting the culture of traditional skills and materials with modern-day digital production, distribution and interaction techniques. Taking a conference strand from discussion to practical exploration, Handmade brings the dialogue to life around the intersection of craft and digital culture, in one of Manchester's prime heritage locations.**

Victoria Baths co-hosts a day of contemporary craft, digital hacking, interactivities and DIY culture. This is an all-new forum for Crafters, Hackers and Digital Innovators to share ideas and practice, led by some of the UK's leading digital crafters. Our Handmade Fair will showcase a variety of artists, whilst the UK's only Fab Lab moves to Handmade for the day, inviting the public to play with their digital manufacturing equipment and create something they can take away with them. Workshops will take place during the day, including London's MzTEK and Dundee University. There is also a presentation by Digital Ceramicist Michael Eden.



**Antony Hall** (*TableTop Experiments*) creates an installation commissioned by VB Arts, continuing his research in Physical Oscillators to generate sound and visible patterns in a new kinetic artwork, created in the space of a now empty swimming pool. The project will use pendulums and the gyroscopic action of motors and fans to create a sensory walk-through environment reflecting the behaviour of small swimming or flying insects. — [antonyhall.net](http://antonyhall.net)

Artist in residence at Chinese Arts Centre, **Yu-Chen Wang**, builds a site specific installation housed in both the Aerateone room and Ladies Pool. *The Splash and a Last Drop*, is a brand new artwork and performance based on a fictional story of Wang's new experiment of creating "A Last Drop" in order to refill the Ladies Pool in the Baths and ensure that the water will never dry up again. The artist will use the story to contextualise her multi-layer visual narratives, presenting a series of drawings, sculptures and a newly produced visual work. A 20 minute performance will be staged at Handmade: Digital | DIY | Craft. [yuchenwang.com](http://yuchenwang.com)



### Saturday Art Sessions

Sat 14 May  
Four Piccadilly Place  
Free

A series of free short visual presentations from artists, discussing their process and inspiration. No booking necessary.

12.30pm

#### Zach Gage

The New York based artist, lecturer and games designer on why he digs data.

1.30pm

#### Me and The Machine

Clara García Fraile and Sam Pearson take you behind the scenes of their interactive performance.

2.30pm

#### Marcos Lutyens

The intermedia artist discusses his new work and ongoing fascination with the unconscious.

## ECAS — Festival As Lab

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**FutureEverything transforms the festival into a lab where we can experiment and play with future art and ideas. Living lab projects engage festival audiences in innovative forms of participatory art, and explore new ways to share information. A FutureEverything innovation, the Festival As Lab theme has been adopted by festivals around the world including CTM (Berlin), CYNETART (Dresden), New Forms (Vancouver), MUTEK (Montreal), Cimatics (Brussels). View the Festival As Lab Toolkit at: [futureeverything.org/innovation](http://futureeverything.org/innovation)**

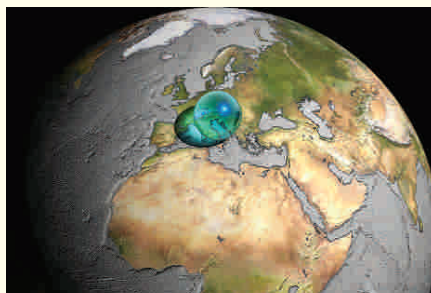
*CHET* and *OurCity* commissioned by ECAS festivals FutureEverything, CTM, CYNETART. ECAS (Networking Tomorrow's Art For An Unknown Future) is a new European festivals network supported by the European Union within the Culture Programme (2007-2013)

### **CHET Workshop** Intolight

13 – 14 May / 12–8pm / Free  
Four Piccadilly Place

Intolight want to change the relationship between performance and audience. Discover their Collective Hedonistic Environments Toolkit enabling easy collaborative creation of body-reactive environments at festivals and public events.

An ECAS Commission



### **OurCity**

Adam Nieman/Various

11 – 22 May / 12 – 8pm daily / Free  
Four Piccadilly Place

Artist Adam Nieman is using the space of the festival to engage the population of the city in a mass participation experiment, with Lancaster University, FutureEverything and Communication Academy.

An ECAS Commission

### **OurTravel**

Online and kiosks at  
festival venues / Free

An App and live impact trial of *OurTravel* a social software platform that informs personal travel through the provision of real-time, multi-modal, context-sensitive travel information to smartphones and GPS devices.



# Conference Timetable

## Thu 12 May

### Room 1

10.00 – 10.10

Introduction

10.10 – 10.30

We Are Not Alone

10.40 – 11.10

The Internet Of Things That No Longer Exist

11.30 – 12.00

Man UX

12.10 – 13.00

Our Global Urban Future

14.00 – 14.20

Second Lives

14.30 – 15.20

Linked Data / Linked Stories

15.30 – 16.20

Robots, Editors, Strangers And Friends

16.30 – 17.00

New Games For New Cities

17.10 – 17.30

Where The Robots Work

### Room 2

Open Data sponsored by CityCo



10.10 – 11.00

B-Open/Media Sandbox 2010

11.10 – 12.00

iconomical - Data and Infographics

12.10 – 13.00

Open Transport

14.20 – 15.10

Perspectives On Mobility

15.30 – 16.10

DataGM And The Open Data City

16.30 – 17.30

Challenging Openness

### Room 3

10.30 – 13.00

Urban Friction

15.00 – 18.00

Switch ON Switch OFF

## Fri 13 May

### Room 1

10.00 – 10.10

Introduction

10.10 – 10.40

Why Do Geeks Go Camping?  
FOO And Other Brushes With Nature

10.50 – 11.20

Hacking Culture

11.30 – 12.00

We Are Forests

12.10 – 12.30

Emotional Computing

13.30 – 14.10

Festival As Lab

14.20 – 15.10

Post Craft

15.20 – 15.50

Bill Thompson: *And To Those Left Behind*

16.00 – 17.00

The FutureEverything Award  
Presentation

### Room 2

9.30 – 11.00 & 11.30 – 12.30

Infinite Bandwidth Zero Latency

13.30 – 14.30

Free Culture Incubator

14.50 – 15.50

DIYBio

### Room 3

10.30 – 13.00

Urban Friction

## Sat 14 May

Saturday sees two FREE conference events, an Open Data Hack Day and a session presented by Manchester's very own Creative Co-op.

# Conference

Technology is not what it used to be. The FutureEverything Conference continues to platform the latest digital debate and visionary ideas, discussing topics such as gamification of urban environments, emotional computing and open data.

Thursday 12 May | Four Piccadilly Place

10:10 – 10:30

Room 1

## We Are Not Alone – Embrace Your Alter Egos

David Bausola, VP Service Design, Philter Phactory

Philter Phactory explore the post-user internet, and introduce Weavrs as your software-based Alter Egos for the Social Web.

10:40 – 11:10

Room 1

## The Internet Of Things That No Longer Exist

Chris Speed, Reader In Digital Spaces, Edinburgh College Of Art

The 'internet of things', refers to a 24/7 form of computing in which every device is connected in some way to the internet. However, many versions of this notion rely upon one significant premise: that the thing remains in existence. Dr Chris Speed forecasts a near future where the digital 'ghosts' of things have the potential to live on within the networked society – searchable against any other data from the past, present or future.

11:30 – 12:00

Room 1

## Man UX

Juha van 't Zelfde, Co-Founder, VURB

We are increasingly able to interact with our environment, from transportation systems to lighting and public media, using city services the way we use a digital application.

Juha van 't Zelfde considers how we can reconfigure these services and even begin to 'perform' space together.

12:10 – 13:00

Room 1

## Our Global Urban Future

Luis Bettencourt, Professor, Santa Fe Institute

Luis Bettencourt discusses why cities exist and what makes them thrive or decay. In light of the fastest worldwide migration in human history to cities we also discuss what an urban planet would look like, and how it must overcome current problems of sustainable development to fulfil the creative promise of our species.



## Conference

Thursday 12 May | Four Piccadilly Place

14:00 – 14:20

Room 1

### Second Lives: Virtual Identities in the 21st Century

Tom Chatfield, Author, Essayist, Game Writer & Theorist

Author of Fun inc, Tom Chatfield looks at how virtual environments are becoming as much of a destination space as physical architecture, and considers the consequences of this upon our identity and how we relate to each other.

14:30 – 15:20

Room 1

### Linked Data / Linked Stories

Paul Bradshaw, Publisher & Founder Online Journalism Blog / Martin Belam, Head Of Multimedia Trinity Mirror / David Higgerson Lead User Experience & Information Architect Currybet / Martin Taggart, Founder OpenlyLocal

Data is becoming more accessible every day. Our panel discusses future possibilities of data journalism, including algorithm-derived investigations, the role of publishers and the data skills modern journalists need to tell stories and get to the kernel of the subject.

15:30 – 16:20

Room 1

### Robots, Editors, Strangers and Friends

Meg Pickard, Head Of Digital Engagement, Guardian  
Dan Catt, Programmer, Guardian

Meg and Dan explore some of the ways that attention and social patterns influence the way we discover, consume and curate content online.

16:30 – 17:00

Room 1

### New Games For New Cities

Kars Alfrink, Founder and Designer, Hubbub

Kars Alfrink - chief agent of Hubbub, a networked studio for applied pervasive games

- shares vision of what game design can contribute to the improvement of life in our contemporary cities.

17:10 – 17:30

Room 1

### Where The Robots Work

James Bridle, [booktwo.org](http://booktwo.org)

For centuries we've built our cities around ourselves, and our needs. As our prosthetics have advanced, they've shifted according to the needs of automobiles and electricity, but we have remained at the centre. Now, the city is reconfiguring itself around the network in subtle and intriguing ways.

10:10 – 11:00

Room 2

### B-Open / Media Sandbox 2010

Ian Anderson  
Robin Green  
Richard Wilson

The B-Open strand of Media Sandbox 2010, has given digital developers free access to key data about life in Bristol, which Bristol City Council has published openly for the very first time. The strand comprises three new digital developments, helping Bristol lead the way in becoming a smart, green, digital city.

11:10 – 12:00

Room 2

### iconomical Data and Infographics

Elizabeth Turner/Dave Boyce, Founders, iconomical

Elizabeth Turner and David Boyce are co-founders of the Amsterdam-based technology studio iconomical, and the creators of rich visual interfaces for exploring complex, high-density information. From the budgetary reports of national governments, to browsable schedules of events and locations, they work with many different flavours of public data, presenting live feeds as interactive info graphics.

## Conference

Thursday 12 May | Four Piccadilly Place

12:10 – 13:00

Room 2

### Open Transport

Moderator: Dr Thomas Birchnehl, Lancaster David Hytch, Director, Information Services, TfGM / Razia Ahamed, Google / Richard Russell, Google / Jonathan Raper, CEO, Placr

A good transportation system is key to a well-functioning city. By making transport data open, we have the opportunity to develop services and applications where transportation plays an active role. However this is not without challenges; the datasets can be huge, realtime and complex. Our panel considers how we make this data available, robust and sustainable.

14:20 – 15:10

Room 2

### Perspectives on Mobility

John Urry, Distinguished Professor, Department Of Sociology Lancaster University  
Simon East, Co-Founder, Psion and Shozu drivegain.com

John Urry and Simon East discuss the ever growing necessity for people to change their lifetime habits of driving. They will examine things such as the challenges and benefits of gamification, user's motivations for saving fuel and the potential to change user behaviour with real-time feedback.

15:30 – 16:10

Room 2

### DataGM & the Open Data City

Theresa Grant, Corporate Director, Trafford Council

Open data offers the chance to remodel the way that cities use data for analysis and the creation of new services. Overcoming numerous challenges, DataGM's collaborative approach seeks to create a sustainable data environment that will benefit citizens, businesses and public bodies alike.

16:30 – 17:30

Room 2

### Challenging Openness

Moderator: Keri Facer, Professor of Education, MMU  
Tim Davies, Founder, Practical Participation  
Theresa Grant, Corporate Director, Trafford Council / Dave Carter, Head, MDDA  
Andrew Stott, Ex-Director of Digital Engagement, UK Government

We are entering a more data-centric era but does society have the skills to understand and act? Can Open Data drive a new economy based on innovation and create a more equitable society?

10:30 – 13:00

Room 3

### Urban Friction – Interfacing with the City

Michael Smyth / Ingi Helgason  
Centre for Interactive Design, Edinburgh Napier University

Suppose the behaviour of extreme technology users today is a snapshot of what we'll all be doing tomorrow. This theory is the starting point for a workshop testing our future interactions with the urban environment. Gather data into digital scrapbooks, to prompt discussion and debate around the themes that emerge. Bring mobile phones with cameras if possible - but not essential!

15:00 – 18:00

Room 3

### Switch ON Switch OFF

Joëlle Bitton / Julien Dorra  
SIDE Culture Lab

The opening and closing of switched circuits is the theme of this playful hacking workshop for beginners. Let your imagination run on the possible switches for your circuit; a handshake, sitting on a chair, putting a cup on a table, a hug, all can become the means by which you start and stop the consequences. With a friendly team on hand to help, within a couple of minutes you can be putting your own ideas into action.



## Conference

Friday 13 May | Four Piccadilly Place

10:10 – 10:40

Room 1

### Why Do Geeks Go Camping? FOO and Other Brushes with Nature

Sue Thomas, Writer & Professor in  
New Media, De Montford University

Sue Thomas shares selected tales and speculations from her new book *Nature and Cyberspace: Stories, Memes and Metaphors*. She will connect:

- Apple trees with wikis
  - Doug Engelbart and Tim O'Reilly by way of gunny sacks and mattress vine.
  - Google OpenSocial with American naturalist John Muir & President Roosevelt
- Nature and Cyberspace; [thewildsurmise.com](http://thewildsurmise.com)

10:50 – 11:20

Room 1

### Hacking Culture

Katy Beale, Culture Hack Day  
Rachel Coldicutt, Culture Hack Day  
Dan Williams, Pervasive Media  
Studio

Developers, cultural organisations and creative producers talk about how and where culture meets data. They consider new ways of working, large-scale collaboration and what it means to innovate creatively.

11:30 – 12:00

Room 1

### We Are Forests

Émilie Grenier, Chief Creative  
Officer, Comme des Machines  
Duncan Speakerman,  
Circumstance

Can we rethink mobile devices to broadcast like Twitter and Facebook, but using the human voice? Grenier and Speakman describe their 'We Are Forests' project and the experience of working across multiple European locations, organisations and cultures. [weareforests.com](http://weareforests.com)

12:10 – 12:30

Room 1

### Emotional Computing

Toby Barnes,  
Managing Director, Mudlark  
Ben Bashford, Freelance Creative

Smart products and interactive screens now display human characteristics and almost lifelike behaviour. This session considers how the 'uncanny valley' of human mimicry can be avoided and whether products can display human traits in engaging ways.

13:30 – 14:10

Room 1

### Festival As Lab

Drew Hemment, Imagination  
Lancaster and FutureEverything  
Adam Nieman, Artist, Intolight

FutureEverything Founder and Director Drew Hemment discusses how festivals can become agile RND environments for real-world rapid prototyping, open innovation and user-led design.

14:20 – 15:10

Room 1

### Post Craft

James Boardwell, Design  
Research Lead Rattle/Folksy  
Michael Eden, Practitioner  
Sally Fort, Freelance Consultant  
Creative and Educational  
Industries  
Andy Huntington, Interaction  
Designer

In an increasingly post-digital world people are rediscovering the satisfaction of creating a tangible product, the process of making, the lessons from making by hand. This session brings together four people working at the edge of craft to look at what craft can learn from digital behaviours.

## Conference

Friday 13 May | Four Piccadilly Place

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15:20 – 15:50

Room 1

### ***And To Those Left Behind***

Bill Thompson,  
Technology Writer, BBC

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As human transactions are increasingly mediated in digital form, what becomes of those who lack access or literacy to participate? Bill provides a unique coda to FutureEverything 2011, reflecting on conference themes as well as his own perspectives on areas of the future that hold promise.

16:00 – 17:00

Room 1

### **FutureEverything Award Winner Presentation**

Prize presentation and celebration of the winner of the 2011 FutureEverything Award. **See pages 4 & 5 for details**

09:30 – 11:00 &  
11:30 – 12:30

Room 2

### **Infinite Bandwidth: Zero Latency Manchester Digital**

The IBZL project asks what will happen with the spread of the next generation of networks now being built in countries like Sweden and Japan that are so fast and so immediate that bandwidth and latency no longer matter.

13:30 – 14:30

Room 2

### **Free Culture Incubator Ela Kagel**

Digital culture gave rise to alternative forms of value transfer and new notions of price, funding and payment structures. However the currency of tomorrow should be consistent with the social, emotional and cultural values. Artists and cultural workers are asked to come up with their own revenue models to make their professional practice sustainable, a process that holds many challenges. This talk focuses on the new cultural currencies and presents best practice examples of the *Free Culture Incubator* workshop series.

14:50 – 15:50

Room 2

### **DIYBio**

The growing DIYBio movement is nurturing a whole new generation of citizen scientists. This session will feature contributions from several representatives of the new DIYBio Manchester group, including preliminary results from their launch project - the Manchester Microbe Map.

16:00 – 18:00

Room 2

### **The FutureEverything Roundup**

The final session of the FutureEverything Conference delivers a round up of the topics and ideas brought to the fore over the past two days. A final discussion on Open Data delivered by Geof Cox will be followed by a conference plenary hosted by FutureEverything representatives and speakers who have appeared throughout the two day programme.

12:00 – 17:00

Room 3

### **Future Music Lab – Dialogue**

Dialogue is a collective of artists working in various disciplines stemming from the sonic arts. The collective's output acts as a source of music and media content for Future Music Lab.

## Saturday 14 May

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12:00 – 17:00

### **Open Data Hack Day & The Manchester Creative Co-op**

The Saturday of FutureEverything serves up two FREE conference events. Our Open Data hack day gathers creatives and non-creatives alike to demonstrate and explore the potential uses of open public data, whilst Manchester's Creative Co-op showcase some of the most innovative and exciting works and talks from their ever increasing membership.

# Showcase

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FutureEverything Showcase is a programme of independent music and arts events, designed to give new and groundbreaking talent the opportunity to get their work seen and heard. Throughout the festival period, Showcase becomes a festival-within-a-festival, featuring the artists, thinkers and doers of tomorrow.

Each year the FutureEverything team are overwhelmed by the excellent quality of proposals for Showcase, and we'd like to encourage our delegates to go underground, and sample some of the finest entertainment that Manchester has to offer.

The Music and Showcase Hub is Umbro Design Studio. With live performances from Showcase Competition Winners through to hands-on workshops, Umbro is a key part of the Showcase strand at FutureEverything 2011.



## Showcase

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### Showcase Launch Party

Feat. exclusive performances from Paddy Steer and guests

Wed 11 May  
8 – 11pm  
Umbro Design Studio  
Free

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### Cities of Sound: an exhibition from the Raise Your Voice Collective Showcase Winner

Amazing installations from artists, musicians and composers based in Manchester.

11 – 14 May  
11am – 5pm  
Kraak Gallery  
Free

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### Good Press!

An exhibition of DIY publications from the Museums Press catalogue & the Good Grief! shop collection.

11 – 14 May  
11am – 1pm  
Soup Kitchen  
Free  
museumpress.co.uk

Presented by Museums Press & Good Grief!

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### The 2 Dollar Show at FutureEverything

The best new live bands from Manchester and the surrounding areas.

Thu 12 May  
8pm – Late  
Venue: TBC  
£2

### The Electronic Exchange Showcase Winner

Musical collaboration created entirely via the web.

£5  
Free to delegates

Open rehearsals:  
Thu 12 & Fri 13 May  
times 1 - 4pm  
Performance:  
Fri 13 May, 7 - 10pm  
Umbro Design Studio

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### Iron Chic / Above Them / Calvinball / Dividers / RTL DJs

Live music from NY punk faves Iron chic plus many more.

Fri 13 May  
8pm – Late  
Night & Day Cafe  
£7  
£5 to Delegates

Presented by Refuse To Lose @ FutureEverything

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### Noah D (Argon) + support

Audience-centric events formulated and promoted solely through a Facebook group page.

Fri 13 May  
8pm – Late  
Saki Bar  
Join the Facebook Group for ticket info.

Presented by Secret Wars @ FutureEverything

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### Live T-Shirt Printing Workshop

Participatory workshop; Walk away with your own customized Umbro t-shirt

Sat 14 May  
1 – 5pm  
Umbro Design Studio  
£5



## Showcase

### Mind On Fire Label Party

Live music with  
after-show courtesy  
of Neighbourhood  
resident DJs.

Sat 14 May  
6pm – Midnight  
Umbro Design Studio  
£5 - includes free  
after show party at  
Soup Kitchen

### Pumping Iron @ FutureEverything

Underground Disco  
and Jackin' House in  
a FutureEverything  
special

Sat 14 May  
9pm – 2am  
Common  
Free before 10pm  
£2 after

### Mini- Pongress 2011 Showcase Winner

*'Round the table ping  
pong all night long'*

Exhibition:  
Sat 14 May (daytime)  
Umbro Design Studio

Mixing Manchester's  
finest DJs, bands and  
visuals with the fun of  
round-the-table  
ping pong.

Symposium:  
Sat 14 May  
1pm – 4pm  
Umbro Design Studio

pingpongclub  
manchester.co.uk  
Facebook search: ping  
pong club manchester

Club night:  
Sat 14 May  
9pm – 2am  
The Roadhouse  
£4/Free for Delegates

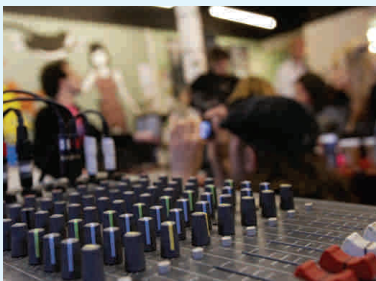
### DJ Funk

Chicago's dance music  
legend lights up the  
weekend.

Sat 14 May  
11pm – 3am  
Ruby Lounge  
£7 / Free for  
Delegates

Presented by Contort Yourself & Juicy

Presented by Ping Pong Club



# Music

This year's FutureEverything music programme selects some of the most innovative, ground-breaking and sensational acts of 2011, inviting them to perform across myriad venues – from warehouses and clubs to churches and concert halls.

Highlights include contemporary classical composer Steve Reich with the RNCM Chamber Ensemble, Brooklyn's Das Racist in their first UK performance and a closing performance from LA's Warpaint. Live shows include Beach House, Gang Gang Dance and F\*\*ked Up, and club nights from Martyn, Daedelus, Kyle Hall, Alex Smoke & Tolga Fina. Exclusive multi media performances come from Rob Da Bank, who re-scores the soundtrack to the classic film *King Kong*, and 65daysofstatic live soundtrack to *Silent Running* (1972).

**Wed 11 May**

**Gang Gang Dance** 7.30pm  
+ Highlife Ruby Lounge  
£11

Gang Gang Dance's style is a melting pot of the likes of Timbaland, The Pop Group, AR Rahman and elements of the UK underground (collaborating with Tinchy Stryder for the avant-grime of Princes). *"It turns out the band behind that curtain really is made up of wizards"* (Pitchfork). Plus Highlife, a New York-based explosion of sound, also performing at All Tomorrow's Parties curated by Animal Collective



**Wed 11 May**

**The Brothers Unconnected** 8pm  
**A Tribute to Sun City Girls & Charles Gocher** Islington Mill  
£12  
Presented by Alan Bishop & Rick Bishop

Group Doueh are one of the most influential guitar groups from the Western Sahara. A tribute to Sun City Girls comes from Alan and Rick Bishop, the two remaining members of the original trio.



## Music

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**Wed 11 May**

**The Radio Dept.** 7.30pm  
**The Answering Machine** The Deaf Institute  
£10

Presented in association with Hey! Manchester

The Radio Dept. have made waves among indie aficionados and they continue to impress fans and critics alike.



**Thu 12 May**

**The Black Heart Procession** 8pm – 2am  
**Dark Dark Dark** St. Philip's Church,  
Salford  
£13.50

Beautiful, bleak and brooding indie rock – with a dark side. An exclusive two-piece set against the magnificent backdrop of St. Philip's Church.



**Thu 12 May**

**An Evening with Steve Reich** 7.30pm RNCM  
RNCM  
£30\*  
Presented in association with RNCM \*see page 27

Grammy award winner and recipient of the Pulitzer Prize (2009), Steve Reich has been described as '*America's greatest living composer*' (The Village Voice). This unique event features Reich in conversation with David Horne and performing Clapping Music amongst a selection of his most acclaimed works performed by the RNCM Chamber Ensemble and musicians. For programme details, visit [futureeverything.org](http://futureeverything.org).



**Thu 12 May**

**Beach House** 7.30pm  
**Laurel Halo** Manchester  
Academy  
£16.50

*"The band everyone is talking about"* (The Guardian). With slow, atmospheric rhythms and haunting lyrics Beach House return to Manchester as part of FutureEverything 2011.



## Music

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**Thu 12 May**

**Fucked Up**  
Kong  
Stranger Son of WB

7.30pm  
Islington Mill  
£10.50

Straying far from the standard template of four-four punk stomp, expect extended instrumental workouts and unusual arrangements along with furious guitars and ranting vocals.



**Fri 13 May**

**Das Racist**  
Films

7pm  
Roadhouse  
£7

Catapulted to internet fame with their 2008 hit Combination Pizza Hut and Taco Bell, Das Racist have established their credibility as rappers with an unconventional style and razor-sharp sense of humour. UK debut



**Fri 13 May**

**Scout Niblett**  
EMA  
Suuns

7.30pm – Midnight  
Islington Mill  
£16.50

Presented in association  
with Wotgodforgot

Scout Niblett produces tender, fragile and beautiful music, crafting delicate songs out of a rather minimal palette of neat harmonies and raw guitar sounds. Support comes from two of the most exciting acts from this year's SxSW: Montreal's Suuns and Californian EMA.



**Fri 13 May**

**Rob Da Bank**  
*King Kong*  
Re-Scored

7.30pm  
RNCM  
£9

Radio 1 DJ Rob da Bank performs his alternative soundtrack to the original 1933 film *King Kong* (PG). Previously aired on BBC Four last December, this will be the first time the realisation has been performed before a live audience.





## Music

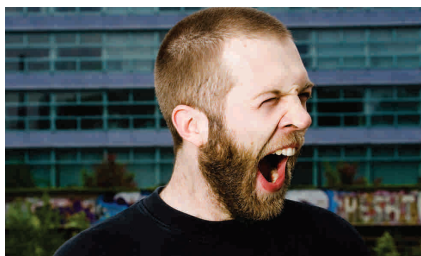
**Fri 13 May**

**Alex Smoke**  
Tolga Fidan  
Micron DJs

10pm – 4am  
Joshua Brooks  
£7

Presented in association  
with Micron

An exclusive Vakant Records showcase in association with Micron, one of the best club nights in the country.



**Sat 14 May**

**Martyn**  
Deadelus  
Kyle Hall

11pm – 4am  
Jabez Clegg  
£8 adv / £12 door

Presented in association  
with Drumclinic & Selective Hearing.

Two of Manchester's most progressive club nights, Selective Hearing and Drumclinic, collaborate to bring to Manchester from the USA Martyn, Daedelus and Kyle Hall.



**Sat 14 May**

**65daysofstatic**  
perform the live  
soundtrack to  
**Silent Running**

8pm  
RNCM  
£11

With their layered, intense barrages of sounds and textures 65daysofstatic scored the Radio 4 adaptation of Kurt Vonnegut's Slaughterhouse-Five. The band has now created an original 90-minute score for Douglas Trumbull's science fiction classic Silent Running (PG), commissioned by Glasgow Music & Film Festival.



**Sat 14 May**

**Warpaint**  
Alex Winston  
Starslinger

8pm – 2am  
Venue TBC  
Plus Festival  
afterparty feat.  
Starslinger  
£15

LA's all-girl experimental art rock quartet, Warpaint are one of the most hotly tipped musical acts of 2011, with an ethereal sound inviting echoes of PJ Harvey and Cat Power. "lethally seductive" The Guardian.



Map



- 1** Four Piccadilly Place  
Art & Conference Hub  
Four Piccadilly Place is located across the footbridge from Piccadilly Station and behind Mint Hotel
- 2** Umbro Design Studio
- 3** Common
- 4** Cornerhouse
- 5** Chinese Art Centre
- 6** Islington Mill
- 7** Jabez Clegg
- 8** Joshua Brooks
- 9** Kraak Gallery
- 10** Manchester Academy
- 11** Night & Day Cafe
- 12** Odd Bar
- 13** Oxfam Emporium/Originals
- 14** St. Philip's Church
- 15** The Deaf Institute
- 16** Victoria Baths
- 17** Whitworth Art Gallery
- 18** RNCM
- 19** Roadhouse
- 20** Ruby Lounge
- 21** Soup Kitchen
- 22** Trof
- 23** Zion
- 24** Blank Media
- 25** Saki Bar
- 26** Soup Kitchen

Festival footprint

## Festival-long Exhibitions and Activities

### Exhibitions

07 – 21 May	Switch Circuit, Blankspace	Times see pg 10	pg 10
11 – 14 May	iShed Presentations, Four Piccadilly Place	12 – 8pm	pg 11
	Cities of Sound installations, Kraak Gallery	11am – 5pm	pg 20
	Good Press! Soup Kitchen	11am – 1pm	pg 20
	Breathe Residency, Chinese Arts Centre	Times see pg 10	pg 10
11 – 22 May	The Data Dimension, Four Piccadilly Place	12 – 8pm	pg 07
11 – 28 May	100 Objects of Hulme, Zion Arts Centre	Times see pg 10	pg 10

### Activities

11 – 14 May	Remember Us, Oxfam stores Oldham St.	10am – 6pm	pg 10
11 – 22 May	OurCity, Four Piccadilly Place	12 – 8pm	pg 12
12 – 14 May	Me & The Machine World, Four Piccadilly Place	10am – 8pm	pg 06
12 – 14 May	Locative Game: EcoCaching, Four Piccadilly Place	12 – 8pm	pg 09
13 & 14 May	CHET Workshop, Four Piccadilly Place	12 – 8pm	pg 12
14 May	Saturday Art Sessions	Times see pg 11	pg 11
—	OurTravel Festival App	—	pg 12

### Conference

12 – 13 May	The FutureEverything Conference	For timetable see	pg 13
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## Events Timetable

▲ Art ▲ Music ▲ Conference ▲ Showcase

### Wed 11 May

19:30	Gang Gang Dance p22 Ruby Lounge	The Radio Dept. p23 The Deaf Institute
20:00	Group Doueh p22 Islington Mill	

### Thu 12 May

13:00	Electronic Exchange (rehearsal) p20 Umbro Design Studio		
19:30	Steve Reich p23 RNCM	Beach House p23 Academy	Fucked Up p24 Islington Mill
20:00	Black Heart Procession p23 St Philip's Church	The 2 Dollar Show p20 Trof	

### Fri 13 May

12:00	All the World's A Screen p09 Umbro Design Studio		
13:00	Electronic Exchange (rehearsal) p20 Umbro Design Studio		
16:00	Show & Tell for Sendai p06 Cornerhouse		
19:00	Das Racist p24 Roadhouse	Electronic Exchange (performance) p20 Umbro Design Studio	
19:30	Scout Niblett p24 Islington Mill	Rob Da Bank; King Kong p24 RNCM	
20:00	Iron Chic p20 Night & Day Cafe	Noah D (argon) p20 Saki Bar	
22:00	Alex Smoke p25 Joshua Brooks		

### Sat 14 May

10:00	Handmade p11 Victoria Baths		
13:00	T-shirt Printing Workshop p20 Umbro Design Studio	Mini Pongress (exhibition) p21 Umbro Design Studio	
18:00	Life In A Day (12A) p06 Cornerhouse	Mind On Fire Label Party p21 Umbro Design Studio	
20:00	Warpaint p25 Gorilla	65daysofstatic; Silent Running RNCM p25	
21:00	Pumping Iron p21 Common	Mini Pongress (club night) p21 Roadhouse	
23:00	Martyn p25 Jabez Clegg	DJ Funk p21 Ruby Lounge	

## Tickets

### Art

All art exhibitions and events are FREE

### Music

Entry with full Festival Pass or individual event ticket (exclusions apply check details when booking)

**An Evening with Steve Reich**  
NB, This is an exclusive ticket-only gig and a Festival Pass will NOT gain you entry. For more information about festival music access please check our Terms and Conditions

### Ideas

The Festival Pass is your gateway to the Festival and Conference

### Buy tickets

Futureeverything.org

## Plan your FutureEverything

FutureEverything opens on Wed 11 May.

The conference is on Thurs 12 and Fri 13 May.

A free day of events including Handmade is on Sat 14 May.

Music and Showcase events run throughout the weekend.

The Art exhibition continues to 22 May. The Art & Conference Hub is Four Piccadilly Place.

The Music and Showcase Hub is Umbro Design Studio. Handmade is at Victoria Baths. Music events are various venues.

## Venues

Art & Conference Hub:  
**Four Piccadilly Place**  
M1 1AF (see map on pg 26)

Showcase & Music Hub:  
**Umbro Design Studio**  
27 Dale St. M1 1EY

**Blank Media Collective**  
43 Hulme St. M15 6AW

**Common**  
39-41 Edge St. M4 1HW

**Cornerhouse**  
70 Oxford St. M1 5NH

**Chinese Arts Centre**  
13 Thomas St. M4 1EU

**Gorilla**  
Quay St. M3 3HP

**Islington Mill**  
James St. M3 5HW

**Jabez Clegg**  
2 Portsmouth St. M13 9G

**Joshua Brooks**  
106 Princess St. M1 6NG

**Kraak Gallery**  
off Stevenson Square  
M1 1DB

**Manchester Academy**  
Oxford Rd. M13 9PR

**Night & Day Cafe**  
26 Oldham St. M1 1JN

**Odd Bar**  
30-32 Thomas St. M4 1ER

**Oxfam Emporium / Oxfam Originals**  
both Oldham St. M1 1JN

**St Philip's Church**  
2 Wilton Place M3 6FR

**The Deaf Institute**  
135 Grosvenor St. M1 7HE

**Victoria Baths**  
Hathersage Rd. M13 0FE

**Whitworth Art Gallery**  
Oxford Rd. M13 6ER

**RNCM**  
124 Oxford Rd. M13 9RD

**Roadhouse**  
8 Newton St. M1 2AN

**Ruby Lounge**  
34 High St. M4 1QB

**Saki Bar**  
2 Wilmslow Rd. M14 5TP

**Soup Kitchen**  
31-33 Spear St M1 1DF

**Trof**  
8 Thomas St. M4 1EU

**Zion**  
335 Stretford Rd. M15 5ZA



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**VB**  
Victoria Baths  
Manchester's Water Palace



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## **Culture Programme**

This work programme has been funded with support from the European Commission. This communication reflects the views only of the author, and the Commission cannot be held responsible for any use of which may be made of the information contained therein.